

South Park Baseball Association

Local Rules – Minors Division

The most current PONY BASEBALL REGULATIONS AND PLAYING RULES will be used with the following exceptions:

1. The entire roster of players present for the game will bat throughout the order. There will be a 4 run rule limit per inning with no continuous play. Once a team scores 4 runs in there half inning the inning is over. This does not apply to the 6th inning which will be an open run count.
2. Each player must play a minimum of two defensive innings within the first four innings of the game. **Every player must play two innings in the infield per game (pitcher and catcher is considered an infield position in this case). Each player must play the outfield 2 innings a game. If you have more than 10 players on your team, sitting an inning can be counted as an outfield position.**
3. A player can play a maximum of three innings per game at the same fielding position.
4. All players should wear a cup, for catchers, it is mandatory.

Pitching

5. No pitcher may throw more than (3) innings in a game. A pitcher may pitch back-to-back games, if he pitched two innings or less the previous day. If a pitcher pitches 3 innings in a game he cannot pitch in the next game. A pitcher can pitch a maximum of 6 innings per week. A week is Sunday through Saturday. As soon as a pitcher delivers one pitch to a batter, it shall be considered as pitching one inning.
6. You must pitch a nine year old player 2 innings a game, this must occur prior to the start of the 5th inning. Two nine year olds can pitch an inning a piece to equal the 2 innings required. They must pitch the full inning (3 outs or 4 runs).
7. When a pitcher hits a second batter in an inning or a 3rd batter in a game, the pitcher must be replaced.
8. Once a pitcher is removed from the mound for whatever reason, he is not permitted to return to pitch that game, even if he remains in the game at another position.
9. No intentional walks are permitted.

Batting & Base running

10. Bunting is permitted. If a player squares around to bunt, he must bunt or pull the bat back. If the player attempts to “slap bunt” that is to pull the bat back and swing at the ball he will be called out. This rule is for the safety of infielders charging to make a play on a bunt.
11. Base runners shall not leave the base until the pitched ball has crossed home plate. There will be one team warning for a player leaving the base early. If the ball is not hit into play the runner returns to the base which he just left. After a warning has been issued, any base runner leaving early, in an umpire’s opinion, will result in the ball being immediately called dead, the appropriate runner(s) being called out, and the batter returning to bat with the previous pitch count.
12. A batter, who is walked, may not steal the next base until the pitcher has delivered the first pitch to the next batter.

13. A runner on third can **only** steal home due to the following conditions: 1) any throw/play to any bases, 2) if a ball thrown back from the catcher to the pitcher is overthrown where the ball gets behind the pitcher. However, in both previous cases, if the pitcher and/or the catcher make a move towards the runner and the runner makes a move back towards 3rd base then the runner cannot advance to home plate no matter where the ball goes. If it is an over throw or not. The runner can still be tagged out but can't go home. If there runner does not move back to third base then he can advance to home on an over throw. Once the pitcher's foot is on the rubber, no runners can advance until the next pitch is thrown.
14. No runner advancing to a base shall slide headfirst. If a player slides head first while advancing to any base he will be called out. Headfirst sliding is allowed only when a player is returning to a base.

General

15. Free substitution of players shall prevail on defense.
16. Infield fly rule does not apply.
17. On fields without fences at first and third - when there is an overthrow at first or third, runners will get the base they are going to plus one.
18. Managers should have their catchers dressed and ready for the next inning when their team is batting and has 2 outs. If the catcher scheduled for the next inning is a base runner, it is permitted for the manager to have the last player recorded as an out take his catcher's spot on the bases.
19. The 10-run rule shall not apply.
20. Managers should be the only ones speaking with the umpires or questioning a call. Assistant coaches wanting to question a call or rule should bring it to the attention of the manager and the manager shall speak with umpire.
21. The **game-winning manager** shall report the final game results, pitchers, age of pitchers, and number of innings pitched by each pitcher, immediately following each game to the Minors VP who will record and send out update sheets of players pitch count. Any call ups will be recorded at this time as well.