Mid-Cities Interlock 6u Softball Rules

6u rules (Modification from 8u VTD rules)

- 1. Participation:
- 1.1. All teams will bat throughout the roster until three outs are made.
- 1.2. 7 players play the field. Infielders will take normal infield positions with the addition of a rover between 1st and 2nd base. Extra players will be placed in the outfield. All outfielders must be positioned in the outfield grass and cannot come into the infield until the pitch reaches the batter.
- 1.3. The game will be played with an umpire if six or more players are present from each team.
- 1.4. If a team has less than 6 players present, the game will be played but potentially without an umpire. Outs are not called for line-ups of less than 9 players.
- 1.5. There are no forfeits unless a team including a coach are not present at the scheduled time.
- 1.6. Fielders must attempt to make plays with overhand throws or underhand tosses to the bases. Intentionally rolled balls will result in the runner being called safe.
- 1.7 Outfielders must play on grass at time of pitch.
- 1.8 Field Umpire will make all calls. Coaches may not argue judgment calls.

Home team is determined by a coin toss for pool games.

- 1.8 Home team in bracket games will be the highest seeded team.
- 2. Base Running:
- 2.1. Runners may not leave a base they are occupying at the time of the pitch. Runners may leave once the ball is contacted by the batter. (RULE MODIFIED FOR INTERLOCKING REC SEASON)
- 2.2. (RULE OMITTED FOR INTERLOCKING REC SEASON)
- 2.3. (RULE OMITTED FOR INTERLOCKING REC SEASON)
- 2.4. (RULE MODIFIED FOR INTERLOCKING REC SEASON) Play is stopped once the base runners advance one base or an out is made.
- 2.5. (RULE OMITTED FOR INTERLOCKING REC SEASON)
- 2.6. (RULE OMITTED FOR INTERLOCKING REC SEASON)
- 2.7 No "slap" hitting. If a batter turns to bunt, she may not pull bat back and swing at pitch. Player will be called out on first "slap" attempt. No bunting allowed.
- 2.8 There is NO INFIELD FLY RULE

ADDITIONAL RULES:

Runners may advance 1 base per batted ball that is in the infield.

Runners may advance 2 bases per batted ball that reaches the outfield.

- 3. Pitching:
- 3.1. Coach pitch up to 4 balls. If there is not a batted ball, player will hit from the tee. There are no strikeouts.
- 3.2 Coaches will pitch from behind the 25' chalk line. Player designated pitcher must be to the right or left of that box.
- 3.3. Catcher must be on field for every pitch. (RULE MODIFIED FOR INTERLOCKING REC SEASON) If umpire determines that a team is delaying game by slowing down getting a catcher on the field, batter will be awarded first base. This is considered a judgment call. Last batted out will be required

to run for catcher with 2 outs.

- 3.4. (RULE OMITTED FOR INTERLOCKING REC SEASON)
- 3.5. (RULE OMITTED FOR INTERLOCKIN REC SEASON)
- 3.6. If a batted ball should-hit the coach pitching then, the ball is declared a "dead ball" and the batter shall be awarded 1st base (and all other runners will move up one (1) base if, and only if, forced by the batter being awarded 1st base.

All defensive players (including the pitcher) shall be positioned outside of the pitching circle at their normal positions. The pitcher shall assume a position on either side of the pitching circle (1st base side or 3rd base side) and shall be no closer to home plate than the 25' pitching rubber.

3.7 No drop 3rd strike in effect

4. Coaches Responsibilities:

- 4.1. Two defensive coaches will be allowed in the outfield. A coach is allowed to help retrieve balls that pass the catcher but is not allowed to engage in coaching the players. (RULE MODIFIED FOR INTERLOCKING REC SEASON)
- 4.2. Offensive coaches are to be in coach's boxes at first base, third base and behind the pitching line.

5. General:

- 5.1. A five run rule for each one-half inning will apply.
- 5.2. All batters must wear helmets with face masks and chin straps.
- 5.3. The game is officially over once 6 innings have been played or time has expired.
- 5.4. 60 minutes finish the inning for ALL games. No NEW inning will start after 60 minutes have been played. Once time has expired and it is determined that there is no way the losing team can score enough runs to tie or win the game within the inning they are playing, the batter at the plate will finish her at bat and then the game is over.
- 5.5. (RULE OMITTED FOR INTERLOCKING REC SEASON)
- 5.6. All players must be properly equipped and must have matching uniforms with numbers on the back.
- 5.7. Line up must be turned into score keeper before first pitch. NO EXCEPTIONS.
- 5.8. All players must bat in order. Any deviations will be considered outs.
- 5.9. Games can end in a tie.