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SEASON:	The approximate 10 match season will include games on weeknights and/or Saturdays (depending on fiel availability for each region) starting the week of September 6 and ending as late as November 8 Weeknight games will be common, even if your region does not have lighted fields for weeknight games.		
	No matches will be scheduled on August 30 (Labor Day weekend).		
	Other important dates: Saturday, November 15, 2014 Area U16-U19 Tournament Saturday/Sunday, November 22 & 23, 2014 Section U16-U19Tournament		
	The League reserves the right to schedule two games for a team on any day, even if the team's opponents have not played two games that day.		
	U14 teams will return to regions for tournament play and may qualify to advance to the U10 –U14 Area Championship Tournament. They will not participate in the Area U16U19 Tournament.		
	Teams may start practicing on August 1st for a maximum of three (3) hours per week.		
TEAM REGISTRATION	 Teams will be established according to their respective Region policies. Each Region's policy for balancing their teams must be on file and approved by the Area Director prior to forming their teams 		
NUMBER OF PLAYERS	2. Team maximum roster sizes are as follows:		
	- Under 16 and 19 - 18 players. ** Play will be 11 v 11 - Under 14 - 15 players. ** Play will be 11 v 11		
	Eayso player rosters containing the original signature of the Regional Commissioner and coach are to be submitted to the League staff at the Coaches Meeting. A team may add a player to their roster or replace a dropped player (but not an injured or absent player) to bring the total number of players to the roster sizes stated above, at any time prior to the sixth played game with the permission of both the respective Regional Commissioner and the League Commissioner. Roster changes are intended to be permanent player changes, not temporary changes.		
	If a roster change is desired, a revised Eayso roster, with both the Head Coach's and the Regional Commissioner's signatures, must be submitted to the League Commissioner before the player enters a match. The new player must have a signed, pictured and laminated Player ID Card before playing in a match. Players may only transfer between teams in the same region with the permission of the respective Regional Commissioner and the Spring Select Commissioner. Such transfers should be very rare and will only be approved under the most unusual circumstances.		
FEES:	See attached rates, based on division. Only checks from a regional checking account will be accepted (do not mail cash or personal checks). Checks should be made payable to "AYSO Area 1R". If possible, please send one check per region.		
PLAYER IDENTIFICATION:	 For identification purposes, all players must have their official AYSO Player ID Card which can be found on the Area website. 		
	2. Players are eligible to play in a match (including the very first match of the season) ONLY if their signed, pictured and permanently laminated Player ID Card is present at the match along with the players signed registration form (which coaches are required to have on them at all AYSO events and functions). Teams are urged to prepare more than one set of signed, pictured and fully laminated Player ID Cards and signed player registration forms so several team representatives can each carry a set.		
	3. Before the start of each match, the team will present the referee with the properly completed AYSO Player ID Cards for each player on the team and will be asked to verify signed player registration forms are available. If the team is unable to provide properly completed Player ID Cards for each player present at the match (a minimum of 7), then the match will not be played and a non-communicated forfeit will be declared in favor of the opposing team.		



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	4. The referee team will use the properly completed Player ID Cards to perform player identification prior to each player participating in the match. Once inspection of the Player ID Card is completed, they shall be immediately returned to the team and NOT retained by the referee.
AWARDS:	Medals will be presented to teams finishing in first through fourth place in the Area Tournament.
UNIFORMS:	1. Players shall wear official AYSO uniforms and all players on the same team shall wear the same uniforms. Items such as baseball caps and jewelry of any kind (earrings, studs, bracelets, rings, etc.) will not be allowed. A sole exception will be made for Medical ID bracelets which are safely taped onto the player's arm. The wearing of any headgear or bandanas is prohibited. "Goal Keepers are allowed to wear safety headgear and soft bile caps. In all cases, the referee retains the ultimate authority to decide what is and is not safe and the appropriate uniform.
	2. The HOME TEAM shall wear pinnies of a distinctive color should the visiting team's uniform colors be indistinguishable from that of the home team. However, if the visiting team has an alternate color jersey, they should wear it to avoid a color conflict. The referee retains the ultimate authority to decide whether a color conflict exists.
FIELDS:	 Each Region shall provide regulation size fields. Fields must be properly equipped and marked (touchlines, goal lines, penalty area, goal area, corner arcs, halfway line, center circle, goals, nets, corner flags, etc.) prior to the start of the match.
	2. It is the responsibility of the HOME REGION to provide a safe, playable regulation field (weather permitting). It is the home team's responsibility to mark and set up the entire field by the scheduled starting time of the match (and, if appropriate, to take down and clean up the entire field after the match). Visiting teams must clean up any loose trash along their entire side of the field after the match.
	3. Visiting teams must be provided a reasonable warm-up area at least 30 minutes prior to the scheduled start of the match.
	4. If a field should become unplayable due to changing weather conditions, please give the respective Regional Coordinator for the visiting team and League Staff at least 3 hours advance notice. During periods of inclement weather, coaches are strongly encouraged to check the home region's "mud line" or web site to learn about reported field closures.
	5. The HOME REGION will be on north or west side of the field. Teams and all related spectators must remain on their own side of the field.
MATCH LENGTH:	1. As per Law 7, as modified by AYSO, the duration of each match shall be as follows (unless terminated early by the referee):
	U14 - 2 halves of 35 minutes each U16- 2 halves of 40 minutes each U19- 2 halves of 45 minutes each
	2. The home region is responsible for matches beginning and ending on time to ensure all matches are played to full length. Matches that are tied after regulation time will be scored as a tie.
	3. Matches shall begin within 15 minutes of the scheduled start time or field availability, whichever is later. Duration of the match will <u>not</u> be shortened if the match starts late. Failure to start the match within 15 minutes after the scheduled start time or field availability, whichever is later, must be reported to the League Staff within 24 hours of the scheduled match time if a possible forfeit is requested. A team sacrifices their right to request a "late start" forfeit if the match is played.
	4. While a reasonable attempt will be made to schedule around school events (SAT and PSAT tests, etc.) identified at the start of the season by the respective regions, once the match schedule is published, matches will be rescheduled only under unusual circumstances. Additionally, matches will only be rescheduled with the express consent of the Area Director. Generally, matches will not be rescheduled unless the field unexpectedly becomes unavailable. Every effort will be made to reschedule matches that are cancelled due to inclement weather (in many cases this will result in the necessity for a team to play 2 matches on another date). All reschedules must be approved by the U14U16U19 Director.



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	If a match has been approved to be rescheduled (i.e. a rainout scenario) but there is insufficient time in the season to reschedule it, then it will be up to the League Director to decide how to best proceed with standings.
COACHES:	1. A Qualified Coach (defined as an adult that is Coach Safe Haven certified and age-specific trained as a coach) is required to be present with the team throughout the match. The official Area 1-R coach's badge, signed by the respective Regional Commissioner (or designee) and permanently laminated, is the region's certification that the coach or assistant coach(es) is/are Qualified Coaches. Note: the same badged coach or assistant coach need not be present for the entire match, as long as <u>any Qualified Coach displaying an official coach's badge</u> is present at all times throughout the match. Coaches are encouraged to make multiple copies of their coach's badges and to have badges made for all Qualified Coaches on their team.
	 A forfeit will not be declared if a Qualified Coach is not displaying their official Area 1-R badge, as long as they are, in fact, a Qualified Coach. However, <u>if a Qualified Coach is not present at all times</u> <u>throughout the match, the match will be declared a forfeit against the team</u>.
	3. Each coach will conduct him/herself in a manner becoming of an AYSO official and will encourage clean competition and good sportsmanship. He/she will exhibit positive coaching and respect for referees and league officials at all times. Coaches are responsible for appropriate AYSO decorum of players, parents and spectators on their sidelines. Coaches SHALL NOT dissent calls by the Referee or Assistant Referees. Coaches shall actively encourage parents and spectators to exhibit similar respect/restraint. It is the coach's responsibility to monitor the behavior of his/her team's players and spectators and to be proactive in promptly correcting behavior problems before or as they arise. This includes supporting any referee decision regarding play on the field (even if they privately disagree with the call or non-call) or poor behavior from any player, coach or spectator.
	4. Coaching (giving technical advice to the players) during the match is restricted to one <u>badged</u> coach and one <u>badged</u> assistant coach. They must coach on their own side of the field, and remain within 10 yards of the half way line.
REFEREES:	1. The diagonal system of control is the only permitted method of control for all matches.
	2. It will be the responsibility of the home region to supply a team of three (3) "Qualified Referees" (see definition below) for each match. A team of Qualified Referees must be available within 15 minutes of the scheduled start time or the end of the preceding match, whichever is later. As a demonstration of good sportsmanship, the visiting team should assist the home team with any available Qualified Referees on its team so that the match is played with a team of 3 Qualified Referees at all times.
	3. U14, U16 and U19 matches will not be played unless 1) the referee is a Qualified Referee and 2) one additional Qualified Referee is present to assist the referee. If the referee is the only Qualified Referee present for the match, the match will not be played unless both coaches and the referee all expressly agree the match is safe to play. If the teams play without satisfying the conditions in the preceding two sentences, it will be recorded as an unofficial scrimmage and a communicated forfeit by the home team-
	4. Qualified Referees
	A) The Referee:
	1) For U14 matches, the Referee must be a) age 16 or older and b) an intermediate Referee or higher.
	2) For U16 and U19 matches, the Referee must be a) at least two (2) years older than the players, b) an Intermediate Referee or higher, and c) approved in writing in advance by the region's Referee Administrator (or designee) to referee the level of the match. A Referee may be approved by the RRA for some but not necessarily all U16 and U19 matches. For example, a referee could be approved for U16B, U16G and U19G matches, but not U19B matches.



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	 2) For all age divisions, the Referee: a) may <u>NOT</u> be the Coach, Assistant Coach, parent or relative of a player on either team. b) Must be in proper uniform, including referee jersey, AYSO badge, shorts (or dark colored warm ups), referee socks and footwear. Dark colored warm-ups worn over the proper referee uniform are acceptable. Street clothes, sandals or bare feet are not acceptable.
	B) The Assistant Referees (for all age divisions):
	 Must be a Regional Referee or higher. Must be16 years or older and must be at least two 2 years older than any players in the match. May <u>NOT</u> be the coach of the team. May be the Assistant Coach or a parent or relative of a player on a team (as a courtesy, the opposing coach should be notified before the match, but he/she does not have the right of approval of the Assistant Referee). Must be in proper uniform, including referee jersey, AYSO badge, shorts (or dark colored warm ups), referee socks and footwear. Dark colored warm-ups worn over the proper referee uniform are acceptable. Street clothes, sandals or bare feet are not acceptable.
	6. Match Misconduct Reports shall be completed for ALL cautions and send-offs involving any players, coaches and/or spectators. All persons shall be fully identified by name on the Misconduct Reports. Coaches will be responsible for communicating the names of all individuals involved in misconduct to the referee for the referee's report.
	7. AYSO PRO Referees (youth referees) have the fullest support of the Area 1-R Staff. All other criteria and guidelines apply to the PRO referee. The Area 1-R U14/U16/U19 League will exercise "zero tolerance" with regard to dissent, abuse or other inappropriate behavior directed towards or in the presence of a PRO referee.
SUBSTITUTIONS:	 All substitutions shall be made on the "1/4" system for U14 and the "1/8 system". For U16/U19. "Free substitution" is not permitted.
	2. Players must play a minimum of one-half of each match unless they are injured, ill, arrive after the start of the match, leave before the end of the match, or are sent off by the referee. In rare circumstances, players may be limited to less than one half of a match by their Regional Commissioner for disciplinary reasons. Some regions may have additional requirements (3/4 play, playing time as goalkeeper, etc.) that their teams must follow in addition to these Guidelines.
	3. Coaches failing to play all of their players for at least one-half of a match, without an authorized exception, are subject to a minimum of a one match suspension and the match may be declared a communicated forfeit against the team. The game card maintained by the referee shall be considered conclusive evidence of a player's playing time in a match. Coaches are responsible to have their players present themselves to the referee as they come in and out of the match at each substitution opportunity. Teams are required to inspect the game card during or after the match to satisfy themselves the playing time for players is accurately recorded. The referee team shall have the primary responsibility for tracking substitutions on the game cards for all divisions.
	4. With the referee's permission, a coach may temporarily remove a player who has been cautioned and "play short". The player may then return to the match at any time, with the permission of the referee.
	5. Players in all divisions are permitted to play the entire match as goalkeepers, unless their respective regional guidelines state otherwise.
DISCIPLINE:	 Coaches have the primary responsibility for their behavior and the behavior of their players, other coaches, parents and spectators on their side of the field. Players, parents and spectators will typically



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		follow the type of behavior set by the coach.
	2.	The referee may issue cautions (yellow card) or send-offs (red card) before, during, or after the match to players or substitutes. The referee may also order unruly coaches, parents, and/or spectators to leave the "area of the match" (defined as at least 150 yards from the field). Coaches, parents and/or spectators who are ordered to leave the area of the match must do so immediately and may not return, even after the match is over. Failure to immediately comply with a send-off or an order to leave the area of the match.
		Players who are sent off must retire to the team area under the direct supervision of the coach and may not return to the field for the remainder of the game, neither immediately after the game nor during the post-game handshake. Any player who continues to be disruptive or returns to the field must be escorted away from the field by their parent or a Safe-Haven certified adult volunteer.
	3.	Players, coaches *, parents and/or spectators receiving a send-off or an order to leave the area of the match may not attend or participate in the team's next scheduled league match that is actually played. If the team's next scheduled match turns out to be a non-played forfeit by either team, the suspension will carry over to the next league match that is actually played.
		a. * A Coach ejected due to the sideline, cannot attend the next played game and the Regional Commissioner, division coordinator, or designee MUST be present during the next played match, when the coach returns from suspension, for evaluation
	4.	Any participant (player, coach or spectator) who has been reported as involved in violent conduct or fighting or spitting will typically be suspended for a minimum of 2 league matches. Any incident of violent conduct or fighting or spitting may carry additional disciplinary measures from the League and/or the region. Each case will be reviewed and handled on an individual basis.
	5.	A team allowing an ineligible player, coach or spectator to participate will forfeit all matches in which that player, coach or spectator was involved and may also forfeit participation in the League and/or Tournament. If it is determined that a coach knowingly played an illegal player, he/she may be suspended immediately and subject to further discipline by the League Commissioner and/or their region. Any matches in which an illegal player, coach or spectator participated will generally be recorded as a communicated forfeit to the opposing team, unless the opposing team won the match by a score greater than 1-0, in which case the match result will stand.
	6.	Cautions (Yellow Card) Each team's coach is responsible to record and monitor the cumulative total of cautions for each of the players during the season and Tournament. An accumulation of cautions by a player will have the following consequences: A player who receives his/her third (3 rd) cumulative caution will be ineligible to play in the team's next League match. Thereafter, the player will miss one League match for every two additional (5th, 7th, 9th, etc.) cumulative cautions received. For the purpose of calculating cumulative cautions, when a player receives two cautions in a single match, these are counted as a send off (red card), and do not count towards the cumulative cautions for the season.
		Cumulative cautions will carry over into the Area U16/U19 Tournament and the same sanctions will continue to be in effect during the Tournament.
	7.	Send-Offs (Red Card) or Ejections Each team's coach is responsible to record and monitor the cumulative total of send offs (red cards) (or ejections) for each of the players, coaches and spectators during the season and Tournament. An accumulation of red cards (or ejections) will have the following consequences: Anyone who receives his/her second cumulative red card (or ejection) will be ineligible to play in or participate in or observe the team's next two (2) league matches. Thereafter, they will miss two (2) league matches for every one (1) additional cumulative red cards (or ejections) received. If a player receives a red card for violent behavior, that player will not be eligible to participate in play-off games including League and Section Tournaments.
	8.	Coaches that deliberately do not play a scheduled match or pull their team from the field before the match has been completed may be suspended immediately and subject to further discipline by the



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	 U14/U16/U19 League Commissioner and/or their region. Such discipline may include, but is not limited to, suspension from the league for one or more games, the coach's or the team's disqualification from the Area Tournament, and, for multiple incidents, the coach's or the region's participation in future Area Leagues. Any related match will be recorded as a forfeit by the coach's team, and 3 points may be deducted in the standings for each incident. In all cases, the coach is required to submit a complete written report via e-mail to the U14/U16/U19 Commissioner and their regional commissioner within 24 hours of the match. Coaches that pull their teams off the field before the end of the match may appeal to an Area 1R Hearing Board 1) any suspension and/or 2) the recorded forfeit and deduction of Standings Points. The appealing coach has the burden of proof at any Hearing Board.
	9. For all U19 Boys games, a Field Monitor is strongly recommended to be appointed by the home region. The Field Monitor should not be directly affiliated with either team. The Field Monitor should introduce themselves to the coaches of both teams and the referee team prior to the start of the match.
	10. Further discipline for violations of these Guidelines may include a longer suspension, a deduction of points in the team's standings or a ban from further participation in the League and/or the Area Tournament.
	WEAPONS WILL NOT BE ALLOWED IN THE VICINITY OF THE FIELDS. WEAPONS WILL BE VIEWED AS VIOLENT MISCONDUCT IN THE MOST SERIOUS SENSE AND ARE SUBJECT TO CRIMINAL PROSECUTION!
PROTESTS:	 There will be no protests of a referee's decision (including a referee's judgment calls or non-calls). Protests will only be allowed for the following suspected conditions: Use of an illegal player Violation of League Guidelines or AYSO rules and regulations
	2. In the case of protest, the protesting team must a) present the protest in writing or e-mail to the Area Director, and b) include a \$100 deposit with the written protest, all prior to the team's next scheduled match. The Area Director will investigate as considered necessary, assign a hearing board (if considered necessary in his/her sole discretion), and administer the appropriate corrective action. The Area Director, in his/her sole discretion, may delay any discipline resulting from the action being protested, but unless the Area Director acts in writing to delay the discipline, the discipline must be completed as if the protest had been denied. The protesting party has the burden to prove their case with their protest claim. If the protest is not substantially upheld, the deposit is forfeited to Area 1-R.
GAME CARDS:	1. Game cards will be provided online to each team prior to the start of the season. Only these official cards will be used in League matches. Each coach must fully complete their cards prior to the start of the match, including all of the team's player's names for that game in jersey number order. Names of players or coaches that are not eligible to participate in the match should be clearly lined through on the game card. Unless clearly lined through, a player's or coach's name on the game card will be considered as clear evidence that the player or coach participated in the match. The referee team will complete the cards with the results of the match, including a statement indicating whether the match had three Qualified Referees for the entire match (see Referee section). Coaches (or a team representative) are responsible to sign the game card after the match as the team's verification of the score, substitutions, Qualified Referees, yellow cards, red cards, ejections and all other information on the game card.
	2. At the conclusion of the match, the referee team will submit the cards and any Misconduct Report to the Regional Coordinator. Each region must establish internal procedures to ensure that the Regional Coordinator obtains the game cards and Misconduct Reports as soon as possible.
	3. In the case of a non-communicated forfeit by one team, the game card for the team who showed up will be completed and a notation made in the Comments section regarding the full facts of the situation.
MATCH RESULTS:	Game reporting instructions pending check back for final version
	1. Regional Coordinators must monitor their region's teams to ensure the match results are promptly and accurately reported. Match documentation, including game cards, misconduct reports and any other



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	incident reports, must be collected by the Regional Coordinator by Sunday each week and mailed immediately on Monday to the League Statistician or scanned and emailed.
	2. Any matches canceled due to weather or field conditions must be reported to the League Scheduler by the end of the day of the match.
	3. The Area Director will have the authority to determine the result of any abandoned or terminated game, including, but not limited to, replaying the game in its entirety, replaying the game from the point of abandonment or termination, determining the game as "final" at the point of abandonment or termination, or declaring the game a forfeit or a loss against one or both of the teams.
STANDINGS:	1. Team standings will be based on the following point structure:
	 Win = 3 points Tie = 1 points Shut-out & Loss = 0 point Forfeit – will be calculated as a win - Forfeits: A forfeit will be recorded as a 1-0 win for the opposing team (unless the match is a mutual forfeit, when a loss (0 points) will be recorded for both teams
	- Ties in the standings will be resolved using the following tiebreakers, in sequence:
	 Head-to-head results (total wins and ties for the head-to-head matches), then Head-to-head results (total goals scored), then Fewest total goals allowed during the season, then Goal differential during the season (goals scored up to 5 per match less total goals allowed; highest differential advances), then Fewest total send-offs of players or coaches (counting each player and coach sent off or ejected), then Fewest total matches with ejections of spectators, then Fewest total cautions of players, then Coin toss.
	In the case of a tie between three or more teams, tie breakers 1 and 2 will only break a tie if all teams played each other the same number of times. Tie breakers 3-8 will be applied to eliminate individual teams, even if the other teams continue to be tied when applying any particular tiebreaker.
	If a team drops out of the U14/U16/U19 League before their first scheduled match and the schedule cannot be revised, the team's matches will be treated as a "No-Match" for scoring purposes and their opponents will receive a BYE. If a team drops out after playing their first match, the remaining matches will be treated as communicated forfeits and their opponents will be awarded a forfeit score.
AREA TOURNAMENT:	At the end of the season, generally the top 4 teams in each division will be invited to the Area Tournament. Where four teams advance, there will be semifinals and championship/consolation finals matches. If it is determined that only two teams in a division advance, there will only be a finals match. The schedule, rules and format for the Area Tournament will be announced by early October.
	To have a team participate in the Area Tournament, the region will be required to supply a three person qualified referee team.
OTHER AYSO RULES; INTERPRETATION OF THESE GUIDELINES:	The Area Director and staff have the responsibility to a) interpret these Guidelines as necessary and b) apply, in their discretion, the spirit of the Guidelines to situations that may not be addressed herein. AYSO National Rules & Regulations, Section One and Area 1-R Guidelines shall apply throughout the U14/U16/U19 League season. The decisions of the League staff may be reviewed by the Area Director. In all cases, the decision of the Area Director is final. The Area Director and the League Staff may delegate



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	any and all of their authority under these guidelines to another person(s). The Area Director may limit or prohibit the participation of any player, coach, spectator, referee or team from the League or the Area Tournament if their conduct so warrants-