



MUSC Law 3- Numbers of Players/Rules

Open

1. Slide Tackles are allowed.
2. No Gender requirement on the field

Open Co-Ed

1. Slides Tackles are not allowed
2. 2 women on the field at all times , if not play down a man

Rec

1. Slides Tackles are not allowed
2. 2 women on the field at all times , if not play down a man
3. An individual can score 3 goals, after that it does not count.

Law 1 – The Field

A. Dimensions:

The field of play shall be rectangular, its length being not more than 130 yards nor less than 100 yards and its width not more than 100 yards nor less than 50 yards.

The length in all cases shall exceed the width.

U.S. Youth Soccer Recommendation:

Length: 110 Yards Width: 70 Yards

B. Markings:

1. Distinctive lines not more than five (5) inches wide.
2. A halfway line shall be marked out across the field.
3. A center circle with a ten (10) yard radius.

4. Four corner arcs with a three (3) foot radius.
5. Goal area: Six (6) yards from each goal post and six (6) yards into the field of play, joined by a line drawn parallel with the goal line.
6. Penalty area: Eighteen (18) yards from the goal post and eighteen (18) yards perpendicular to the goal line.
7. Penalty mark: Twelve (12) yards parallel to the goal line centered between the goal posts.

C. Goals: Eight (8) feet high and twenty-four (24) feet wide.

Law II – The Ball

- A. The ball should be spherical
- B. The outer casing should be leather or an approved synthetic
- C. No dangerous materials should be used in the construction of the ball.
- D. Players U11/U12 play with a size 4 ball.
- E. Players U13 and above play with a size 5 ball.
- F. Law III – Number of Players
- G. Maximum number of players on the field at any one time is eleven (11) one of whom MUST be a goalkeeper.
- I. Maximum number of players on the roster should not exceed eighteen (18).
- J. Substitutions: Any number of players from either team MAY be substituted WITH the referee's permission during ANY stoppage of play. Substitutes must be ready at the halfway line prior to a request for substitution. Substitutes MAY NOT enter the field of play until permitted by the referee.
- N. Metro League teams play with eight (8) players per team
- O. Metro League teams are allowed a maximum of eighteen (18) players on the roster.

Law IV – Players Equipment

The basic equipment of a player consists of the following:

- A. A jersey or shirt (same color for all players on a team except the goalkeeper)
- B. Shorts – Jerseys/Shirts must be tucked into shorts
- C. Stockings – must completely cover the shinguards, should be same color for all of the team.
- D. Shinguards – MANDATORY for protective reasons.
- E. Footwear – tennis shoes or soft-cleated soccer shoes.

Law V – Referee

- A. A referee shall be appointed to officiate each game.
- B. The referee is in charge of all game activity.
- C. The referee may not be shown any visible or verbal dissent during or after the game.

- B. The referee is empowered to cause the removal of any coach, player, spectator
- C. who is disruptive or who has displayed behavior contrary to the spirit of the game and/or the rules of play.
- D. The decisions of the referee are final.

Law VI – Linesman

- A. The linesperson will help the referee decide among other things, ball in and out of play, offside and goal scoring.
- B. The linesperson must remember that his/her opinion may or may not be accepted by the center referee.

Law VII – Duration of the Game

A. The game shall be divided into two (2) equal halves of forty five (45) minutes each except as modified below:

- 1. U15 & U16 2x40 minute halves
- 2. U13 & U14 2x35 minute halves
- 3. U11 & U12 2x30 minute halves

B. Half-time break of five (5) minutes is recommended. The half-time interval must not exceed fifteen (15) minutes

Law VIII – Start of Play

- A. At the start of the game, choice of field ends and kick-off is determined by the flip of a coin. The winner of the coin toss chooses which direction they will attack to begin the match. The loser of the coin toss will kick off to start the match.
- B. Opponent must be ten (10) yards from the center mark while ball is kicked.
- C. The ball may not be touched again by the same player until it has been touched by another player of either team.
- D. The ball may not travel backward on the first touch.

Law IX – Ball In and Out of Play

The ball is out of play during the following circumstances:

- A. When it has completely crossed a boundary line (on the ground or in the air).