### BASA In-House and Micro Soccer Rules and Regulations

#### August 23, 2018

### <u>THE IN-HOUSE AND MICRO SOCCER DIVISION IS CONSIDERED</u> <u>A NON-COMPETITIVE LEAGUE – NO SCORE IS KEPT</u> <u>NO JEWELRY FOR ANY DIVISIONS OR AGE – NO EXCEPTIONS!!!!!</u>

- 1. Learning, participation, and fun, along with good sportsmanship, will be encouraged at all times by everyone participating and viewing the games.
- 2. Every team member (of non-competitive leagues) will play one half of the game, unless the coaches have taken disciplinary measures. The Rules, Appeals, and Discipline Committee must approve any disciplinary action.
- 3. Each team will field no more than the maximum allowed by age group
- 4. Players should be rotated through all positions to give them the chance to learn the various positions on the field.

**<u>NOTE</u>**: If a player has strong objection to playing a certain position (such as goalkeeper), he/she will not be forced to play that position.

- 5. All team members and coaches are to shake hands at mid-field before or after the completions of the game. No unsportsmanlike conduct will be tolerated.
- 6. All players are required to wear shin guards (<u>inside their socks</u>), matching jerseys, and black boxer type soccer shorts. A player not wearing the proper equipment or uniform may be ineligible for play, until the player reports to the referee wearing the required equipment. Rubber spikes, <u>WITHOUT</u> toe cleats are permitted and encouraged.
- 7. Non-participating players and coaches will be required to line up on the same side of the field, between the mid-field line and their respective penalty area, and 3 feet from the touchline (team bench area). Teams are not permitted to change bench areas after each period.
- 8. Spectators are to view the games from outside the touchline of all fields, behind the blue line or staying at least 10 feet away from the touchline. Spectators are not permitted in the team bench area or behind the goal areas. Anyone coaching or distracting players from behind the goal line will be asked to move.
- 9. In cold weather, long sleeve shirts and sweatpants may be worn under a player's uniform. All hooded shirts MUST be tucked in under the jersey. The jersey must always be the outermost garment. For U6 and U8 age groups wearing black sweatpants in cold weather is permitted.

- 10. Uniform jerseys must be tucked in at the beginning of each game.
- 11. Mouth guards and protective eyewear is highly recommended.
- 12. Coaches and parents are not permitted on the field of play, unless given permission by the referee.
- 13. It is highly recommended that all teams arrive to the fields at least fifteen (15) minutes prior to the scheduled game time for warm-ups off the field. There is no warm-up time allotted for the field.
- 14. All games and practices may only be played on those fields approved by B.A.S.A.
- 15. No tobacco products (SMOKING or CHEWING) or alcoholic beverages are permitted at any function sponsored by B.A.S.A.
- 16. Coaches and parents are never justified in interacting with any player, fellow coaches, officials, or other parents in an abusive negative manner.
- 17. At no time is a player allowed to play down in age. A player may play up in age if requested and approved by the board. If requesting to play up the request must be made for each session.

## IN-HOUSE - U10 and OLDER <u>THE IN-HOUSE DIVISION IS CONSIDERED</u> <u>A NON-COMPETITIVE LEAGUE – NO SCORE IS KEPT</u> <u>NO JEWELRY FOR ANY DIVISIONS OR AGE – NO EXCEPTIONS!!!!!</u>

- 1. B.A.S.A. will supply a center referee for each game that is scheduled by BASA.
- 2. Recruiting Players is allowed **only** if the following does exist:

U10 team does not have enough players to field a starting team or do not have 2 substitutions.

U12/U14 using a full size field team does not have enough players to field a starting team or they do not have 3 substitutions. If a smaller size field is used than 2 substitutions are required.

The recruited player  $\underline{MUST}$  be a currently registered player in B.A.S.A. program and be age appropriate. If a travel player or players are being used as a recruited player than the team must be balanced out.

The recruited players may be used as substitutions if team players need a break or in case of injury with the approval of the referee.

- 3. Substitutions are permitted on an unlimited basis from the center of the field and at any stop in play, with the consent of the referee and with in PA West rules at the following times:
  - a. Prior to a throw-in by either team
  - b. Prior to a goal kick by either team

c. Prior to a corner kick

- d. After a goal is scored by either team
- e. After each period
- f. Play stoppage for an injury
- 4. Each game will not exceed a total of 55 minutes and comply with the following guidelines:

U10 and older each game will consist of two (2) half, each half will last twenty five (25) minutes. There will be a five (5) minute break between each half. If agreed by the referee and both coaches, a break may be called during half.

# NOTE: In the event time does not permit the above time frames, the game will be played in equal periods.

- 5. Handling the ball will only be called when the player's hand (arm or shoulder) is intentionally used in such a manner to deflect the ball and gain an advantage. When the ball simply strikes the player in the arm, this will not be called handling!
- 6. Goalies are to wear a jersey of contrasting color to both teams and may wear long pants

7. The Offside penalty will be enforced in U10 and older divisions.

### An Offside position is defined as:

A player with any part of their body that can legally play the ball that is in a position, which is nearer to the opponent's goal line than the ball and two (2) opponents.

### The Offside penalty is defined as:

A player, at the moment the ball is played, is in an offside position and receives the ball from a teammate, **OR** a player that is in an offside position and interferes with an opponent (obstruction) or gains an advantage from being in that position.

- 8. Players are required to be at least 10 yards from the point of the throw in, corner kick, free kick or Penalty Kicks
- 9. The build-out line is used at U10 games ONLY. U10 Goalkeepers are not permitted to punt the ball.
  - a. The build-out line is parallel to the goal line approximately halfway between top of the penalty area and midfield line.
  - b. At all goal kicks, opposing players must move out of the build-out area. Opposing players must remain on the other side of the build-out line until the ball is in play. The ball is in play once the ball leaves the penalty area. The sanction is to retake the goal kick.
  - c. At all goalkeeper possessions, opposing players must move behind the build-out line. Opposing players must remain outside of the build-out area until the goalkeeper releases ball from their hands.

## <u>MICRO-SOCCER - U6 / U8</u> <u>THE MICRO-SOCCER DIVISION IS CONSIDERED</u> <u>A NON-COMPETITIVE LEAGUE - NO SCORE IS KEPT</u> <u>NO JEWELRY FOR ANY DIVISIONS OR AGE - NO EXCEPTIONS!!!!!</u>

- 1. B.A.S.A. will supply a referee for each game that is scheduled by BASA.
- 2. <u>Recruiting Players</u> is allowed <u>only</u> if the following does exist.

U6 team does not have enough players to field a starting team or they do not have 3 substitutions.

The recruited player <u>MUST</u> be a currently registered player in B.A.S.A. program and be age appropriate. If a travel player or players are being used as a recruited player than the team must be balanced out.

The recruited players may be used as substitutions if team players need a break or in case of injury with the approval of the referee.

- U6 / U8 Players should be substituted throughout each half every two (2) or three (3) minutes (up to six minutes). If agreed by the referee and both coaches, a break may be called during a half.
- 4. Substitutions are permitted on an unlimited basis from the center of the field and at any stop in play, with the consent of the referee and with in PA West rules at the following times:
  - Prior to a throw-in or kick in by either team
  - Prior to a goal kick by either team
  - Prior to a corner kick
  - After a goal is scored by either team
  - After each period
  - Play stoppage for an injury
- 5. Each game will not exceed a total of 55 minutes and comply with the following guidelines:
  - <u>U6</u> Each game will consist of two half, each half will last no more than twenty minutes. There will be a five (5) minute break between each half.
  - <u>U8</u> Each game will consist of two half, each half will last no more than twenty five minutes. There will be a five (5) minute break between each half.

# NOTE: In the event time does not permit the above time frames, the game will be played in equal periods.

- 6. A goal cannot be scored immediately after any kick (i.e.: a goal kick), unless another player first touches it. <u>There are no direct kicks for U6/U8 micro soccer</u>
- 7. U8 Goalkeepers are not permitted to punt the ball.
- 8. For U8 the goalkeeper should be rotated after the completion of each period. But can be substituted with the consent of the referee during the period, if a goalkeeper is used in the age group. The goalkeeper may handle the ball anywhere within the goal area, however must play as a normal offensive or defensive player outside the goal area. The field will be laid out as above.
- 9. Line changes should be made throughout the game so that the same three players do not always play together or the same position.
- 10. When the ball goes out of play, the game is re-started by one of the following ways:
  - To start the game <u>and</u> each period Place Kick
  - U6 Over the touch line Kick in
  - U8 over the touch line Throw-in
  - Over the goal line by the attacking team Goal Kick
  - Over the goal line by the defending team Corner Kick
  - After any goal Place Kick
- 11. During goal kicks, the defensive players must remain behind the centerline. The ball will be in play once it has rolled forward.
- 12. When an U8 player incorrectly throws the ball in, the player will be given a second chance. After the second attempt, if the throw-in is performed incorrectly, a change of possession will occur and the team with possession will throw the ball in.
- 13. All infringements will be punished by an indirect kick. There are no penalty kicks in Micro Soccer. The referee will advise all players of their infractions and explain why the penalty was called.
- 14. Offside will not be called.
- 15. All opposing players must be at least (10) feet from the ball on any throw in, free kicks, corner kicks, kick in, and goal kicks.