



## 2015 Chesterfield Little League Draft Rules and Procedures

The Draft is structured to encourage the equitable distribution of talent among teams in a division.

### General Guidelines

- Managers should make their selections based on player evaluations made at the skills assessments.
- Draft proceedings are confidential.
- Players should never be told in which round they or other players were drafted.
- Only Managers will be allowed in the draft proceedings.

### Rules

Prior to Player Selection:

1. All eligible players at all divisions (except T-Ball and Challenger) will return to the draft each year.
2. All team names will be determined before the draft begins. Team names may only be traded prior to the start of the draft.
3. Draft selection order will be determined by numbers drawn from a hat.

Player Options:

1. Any players wishing to be drafted to a higher level **must** attend the skills assessments at the division desired to play in. A list of all players requesting to “play-up” will be provided to all managers prior to the start of the draft. If the player is not drafted in the higher division in rounds 1-5, managers in the lower division will be advised of the player’s availability for draft.
2. There will be no carpool requests accepted.
3. When one sibling is selected in draft rounds 1 through 11, then the remaining sibling will be assigned as that team’s **last round draft pick prior to manager's son/daughter draft round pick** (see #4). All sibling options must be taken by the 10<sup>th</sup> round. A list of all sibling options will be provided to all managers prior to the start of the draft.
4. Unless specifically noted by a manager prior to the start of the draft, children of managers are secured by that manager. Managers will draft their son/daughter in the **last round determined at draft time**.
5. “Coach Pick” players must be taken in the 1st round. Managers must inform the player agent at the final assessments who their secured “coach pick” will be. These coaches must be registered in the database as a volunteer coach. Player agent will inform all other managers in the same division of all “coach picks” at the final assessment. After assessments, No other “coach pick” will be secured. **Note: All coach pick children must attend assessments or they will be considered a “hat pick”.**
6. With the exception of High School Junior Varsity and Varsity baseball players and managers’ children playing on their team, all draft eligible players must attend a scheduled skills assessment. The names and ages of all players that did not attend the skills assessments will be read by the Player Agent, and then placed in the blind draft, unless half or more of the managers in the draft can attest the skill level of a player that did not attend assessment and only then can the player can be

added to the regular draft. Throughout the draft process, managers will have the option of selecting evaluated players by name or non-evaluated players by drawing from the “hat”.

7. All decisions concerning a 12 year old playing down to Minor must be made by District 5. A list of all 12-year olds not available for the Major Division draft will be provided to all managers prior to the start of the draft.
8. **Managers may not contact players prior to 30 minutes after the completion of the Division draft.** This allows for a 30 minute window for player trades immediately following the division’s draft before players are notified. Before leaving the draft room all trades must be completed through the Player Agent, who will ensure that there is a justifiable reason and that trades do not create an imbalance of talent. Both managers must agree to the trade. Player trades can only be made within 3 draft rounds, one up, one down or the same round. Hat pick players are not eligible for trade regardless of round.
9. Players registering after the draft will be assigned to a team at the discretion of the Player Agent and the President.

## **Procedures**

### Round 1

The draft shall begin with the manager that drew the number 1 prior to the draft. The manager shall be allowed to pick any eligible player, in accordance with the rules above. Player selection shall continue in ascending sequential numerical order through the remaining managers to complete Round 1.

### Round 2

The manager that selected last in Round 1 will have the first pick in Round 2. Selection will continue in a descending sequential numeric order until all managers have made a selection.

### Rounds after Round 2 (until all eligible players are selected)

The remaining rounds will follow the same formats as Round 1 and Round 2.

Round 3 – ascending sequential numeric order

Round 4 – descending sequential numeric order

Round 5 – ascending sequential numeric order

Round 6 – descending sequential numeric order

Round 7 – ascending sequential numeric order

Round 8 – descending sequential numeric order

Round 9 – ascending sequential numeric order

Round 10 – descending sequential numeric order

Round 11 – ascending sequential numeric order

Round 12 – descending sequential numeric order

Round 13 – ascending sequential numeric order

Round 14 – descending sequential numeric order