## U4/U5/U6 Week 3 Training Curriculum

Topic: Running with the Ball



| 10min Warm-Up:   | Objective:  | Key Coaching Points:   |
|--|---|--|
| Planets and Aliens<br>Parent Involvement                 | Set up cones into multiple squares and/or triangles several<br>yards away from each other that serve as planets. Coach also<br>places cones and/or pinnies that act as asteroids in between<br>the planets. All aliens (players) must follow coach's order<br>and invade (dribble) a planet he/she calls out. However,<br>they cannot get hit by an asteroid. If they are hit, they must<br>perform a skills task before returning to play.<br><u>Variation</u> : Coach can act as an alien-catcher and tag players then have them<br>perform a skills task such as 5 toe-taps to return to play.   | <ul> <li>Players should be in control of ball<br/>and very close to their feet at all<br/>times.</li> <li>Players should be dribbling with<br/>their head up and as fast as they can.</li> <li><i>Encourage/Challenge</i> players to not<br/>be the last one into a planet.</li> </ul>   |
| 10-15min Individual-                                     | Objective:  | Key Coaching Points:   |
| <i>Based Activity:</i><br>Capture the Ball               | Set up three or four "home bases" (squares) with cones<br>roughly 2-3 yards wide. Break up the players into teams and<br>have each team get together in their home base. Place all the<br>balls ( <i>the more, the better</i> ) in the center of the space between<br>the home bases. On the coach's command, 1 player from each<br>team leaves home base, gets a ball and returns it back to their<br>home base. Players must completely stop the ball within their<br>home base before another teammate can leave. Once a player<br>touches a ball in the middle, it is theirs. Teams <i>CANNOT</i> steal<br>balls from each other's home bases. Once all balls are gone,<br>teams count how many they got. | <ul> <li>Players should be in control of ball<br/>and very close to their feet at all<br/>times.</li> <li>Players should be dribbling with<br/>their head up and <u>as fast as they can</u>.</li> <li>Encourage/Challenge players to use<br/>their opposite foot while retrieving<br/>a ball from the middle; and/or use<br/>both feet while dribbling.</li> </ul> |
| 25-30min Small-  | Objective:  | Key Coaching Points:   |
| <i>Sided Game:</i><br>3v3 or 4v4 with no<br>goal keepers | Set up 2 teams to scrimmage. Coach should be in control of the ball. When out of play, coach serves ball <u>on the ground</u> to the player in the most open space within the field.  | • Don't make kids sit out. If an odd<br>number, play 3v4 or 4v5 and adjust<br>teams for equality.  |
|  | Encourage dribbling – not passing!  | • Keep play continuous. Do not allow<br>players to get distracted with "who<br>kicked it out?" or "who scored?"  |
|  | <i>Very important – coaches must remain off the field and limit instruction at this time. Let the players play!</i>   | • <i>Encourage/Challenge</i> players to dribble and not pass or simply kick the ball away.   |