

1 Rules and Regulations – U6 Division

1.1 Intent of CFSC Soccer

1.1.1 Promote the Game and Respect the Game. Make the Game enjoyable for all participants. Have Fun!

1.2 Laws of Soccer

1.2.1 The U6 Division shall abide by the United States Soccer Federation “Laws of Soccer” that are current at the time. In addition, the following Cuyahoga Falls Soccer Club “Rules and Regulations” shall apply and take precedence over the USSF Laws.

1.3 Playing Field

1.3.1 The playing field shall be 60 feet wide, 100 feet long, Goalie box shall be 24 feet deep x 40 feet wide, penalty box shall be 8 feet deep x 20 feet wide, and center circle shall be 8 foot radius. Goals shall be eight feet wide and six feet high. There shall be a two foot spectator line on each side of the field, parallel to the touchline.

1.3.2 No spectators shall be behind the goal during the game. Spectators shall stay behind the spectator line.

1.4 Equipment

1.4.1 Players shall wear club issued shirts. The goalkeeper shall wear a different color shirt, goalkeeper shirt, or practice jersey.

1.4.2 The U6 division uses a size three (3) ball.

1.4.3 Shin Guards shall be worn and covered for games and practices.

1.4.4 Soccer shoes are highly recommended, but not required. Athletic shoes are acceptable. Football and baseball shoes are not allowed.

1.4.5 Jewelry shall not be worn during games or practice.

1.5 Games

1.5.1 Inclement weather:

1.5.1.1 *Games should not be played in inclement weather. The coaches should agree to a new game time and notify the U6 VP of the change.*

1.5.2 Players:

1.5.2.1 *There shall be a minimum of four (4) and/or a maximum of five (5) players per team, per field at the start of a game. One of the players shall be a goalkeeper.*

1.5.2.2 *All teams shall start play with equal numbers of players on the field at one time. (Example: 5V5, 4V4)*

1.5.2.3 *No players may be allowed to play in any game, except those listed on the “official team roster”.*

1.5.2.4 *If either team cannot field at least four players, the game may be:*

1.5.2.4.1 Rescheduled (In which either coach MUST notify the VP of U6)

1.5.2.4.2 Used as a practice/scrimmage game (using equal sides).

1.5.2.4.3 Canceled (This is only if no make-up date can be agreed upon).

1.5.2.5 *Each player is to have the opportunity to play at least two full quarters during each game they attend with the following exceptions:*

1.5.2.5.1 In the case of injury to the player.

1.5.2.5.2 If the player arrives late to the game.

1.5.2.6 *Players within a team shall be divided equally on each field according to ability (No stacking or one-sided advantage).*

1.5.2.7 *A goalkeeper may not take more than six seconds from the moment they have full control of the ball in their hands.*

1.5.2.8 *A player CANNOT kick the ball out of the goalkeeper's hands when the ball is touched by the Goalkeeper. Once the Goalkeeper has one hand on the ball, all players shall back away out of the penalty area.*

1.5.2.9 *Any one player may not play the goalkeeper position more than two (2) quarters per game.*

1.5.3 Time Management:

1.5.3.1 *Duration of the game is four ten minute quarters with a five (5) minute halftime. The fields are reserved for one hour for each game.*

1.5.3.2 *Quarter breaks should be kept to a maximum of two (2) minutes.*

1.5.3.3 *Restart play at the centerline after each quarter break and every goal. One team shall kick off quarters 1 and 3; the other team shall kick off quarters 2 and 4.*

1.5.3.4 *With an injury, restart the ball with an indirect kick where the ball was when play was stopped. The team in possession of the ball at the time of the injury shall take the kick.*

1.5.3.5 *Coaches shall keep track of game time.*

1.5.3.6 *Teams shall switch ends at half.*

1.5.4 Substitutions:

1.5.4.1 *May be made at the ten (10) minute breaks and at halftime.*

1.5.4.2 *A player may be substituted for an injured player at any time.*

1.5.4.3 *Substitutions cannot take place on corner kicks.*

1.5.4.4 *Substitutions can take place at any dead ball (throw in, goal kick or goal). A popular sub pattern is at the five (5) minute mark of each quarter or at the end of the quarter.*

1.5.4.5 *Substitutions for goalkeepers may take place at a dead ball providing the substitute goalkeeper comes from the bench and is ready to play in a reasonable amount of time.*

1.5.5 After a three (3) goal lead, the opposing team may add another player until such a time that there is no longer a three (3) goal lead.

1.5.6 Three (3) goals is the maximum an individual may score in a game.

1.5.7 Kick-Offs and Throw-Ins:

1.5.7.1 *On kick-offs, the ball shall not be touched twice in a row by the same player. If this happens, the team should do it again.*

1.5.7.2 *A goal cannot be scored directly from an indirect free kick, goal kick, throw in or kick-off.*

1.5.7.3 *The ball is out of play when it has completely crossed the touchline. The ball is still in play if it hits a coach or official or hits the goal post or corner flags.*

1.5.7.4 *The ball must completely cross the goal line before it's a goal.*

1.5.7.5 *For throw-ins, the ball must be thrown with both hands on the ball from behind the player's head with both feet flat on the ground. If done incorrectly, the player should re-do the throw-in.*

1.5.7.6 *Opposing players shall be ten feet away from kick-ins and throw-ins.*

1.5.8 Goal Kicks and Corner Kicks:

1.5.8.1 *Goal kicks are awarded when the attacking team kicks the ball over the goal line. The goal kick may be taken from anywhere in the penalty area (large box). Opposing team shall be behind the Centerline until the goal kick has been taken. Any position player or the goalkeeper may take the goal kick.*

1.5.8.2 *Corner kicks are awarded when the defending team kicks the ball over the goal line. All corner kicks shall be taken from the corner flags.*

1.5.8.3 *Corner kicks can be taken with a kick-in or throw-in. Opposing players shall be ten feet away.*

1.6 Offsides

1.6.1 The Offside Rule shall not apply in the U6 Division except as follows:

1.6.1.1 *If a player is purposely trying to create an advantage by staying near the opponent's goal area or on the opponent's end of the field when the play has moved to their side of the field (cherry-picking).*

1.6.1.2 *If a player continues in an offside position and that player scores a goal from that position, the goal shall not count. The restart shall be from the center by the opposing team.*

1.7 Fouls, Misconduct and Free Kicks

1.7.1 There are no penalty kicks, no slide tackling, and no heading of the ball in U6.

1.7.2 A player may not intentionally attack, kick, strike, hold, push, trip or jump at an opponent.

1.7.3 Handballs are not permitted. A handball is when someone hits the ball with their hand or arm. An indirect kick would be awarded to the opposing team at the referee's discretion.

1.7.4 All kicks are indirect kicks. If a penalty occurs inside the penalty area (large box), an indirect kick shall be taken from outside the line.

1.8 Referees

1.8.1 Coaches shall be the referees during games following the items in section 1.7.

1.8.2 It is the responsibility of the Coaches to check all players before the start of the game to ensure the players are wearing proper equipment.

1.9 Coaches

1.9.1 There shall be no more than two coaches per team. Only one coach shall be permitted on the field at any time. Coaches are encouraged to stay to the side of the field and stay out of the play.

1.9.2 A second coach is permitted to stand next to their goal (off the field of play) to assist the goalkeeper.

1.9.3 If there are questions or issues during the games, it should be calmly handled either at the half or at the end of the game. Unresolved questions or issues can be referred to the Vice-President of In-house Teams.

1.9.4 It is the coach's responsibility to instruct the spectators as to the proper conduct. Spectators should be encouraged to cheer their team and players in a positive manner. Verbal abuse from the sidelines that is directed at Coaches or players shall not be tolerated.

1.9.5 Non-coaching parents are not permitted on the field during play.

1.9.6 It is the coach's responsibility to check the playing field and practice areas prior to games and practices. The coach needs to ensure the area is safe, free of debris, and goals are properly anchored. Players shall not climb or hang on goals.

1.9.7 Coaches shall respect other coaches, referees, and spectators. Coaches shall present themselves in a civil manner at all times.

1.9.8 Game score is not recorded. Coaches may track individual player's goals. All players should have an equal chance to score a goal.